Zhihong(Cody) Jiang

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EDUCATION BACKGROUND

New York University, Tandon School of Engineering Bachelor of Science; Major: Computer Science Pennsylvania State University

Bachelor of Engineering

PROFESSIONAL EXPERIENCE

Anhui Yuntai Transportation Develpment Limited

Data Analyst Intern

- Utilized C++ to create a database for vehicle operations, including vehicle routes, revenue, operating duration, and passenger flow data
- Enabled detailed income analysis and strategic recommendations for business development direction, such as prioritizing car rental services over bus operations based on revenue analysis
- Analyzed the vehicle operation data to optimize the route, decreasing expenditure by 15% and increasing efficiency Software Engineering Intern Jun 2022-Aug 2022
- Developed a mobile vehicle operation application for tracking and managing large bus dispatches and car rentals
- Designed for internal and external use, with external functionalities integrated into a corporate ERP management system
- Facilitated a complete safety loop for vehicle monitoring, monitoring response, and routine management safety

PROJECT EXPERIENCE

Online Airline Ticket Booking System - *Database and Web Development Class Project*

- Developed a comprehensive relational database and web application for an Online Airline Ticket Booking System
- Utilized SQL for database design, Python with the Flask framework for backend development, HTML for interface .
- Established a functional database system to store and manage data related to airports, flights, tickets, and user profiles Remote

AI-Powered Interview Simulation Tool

Part-time Assistant, Mentored by Head of Data Science from Meta

- Led the development of an interview simulation tool using NLP and audio processing technologies; Utilized Python and libraries such as Transformers, Torchaudio, SpaCy, and PyTorch to build and optimize the tool's functionality
- Developed the tool through various stages, from MVP with basic asynchronous scoring to General Availability (GA) with real-time scoring and gamification
- Integrated video performance analysis for assessing non-verbal communication as part of the scoring system; Enhanced audio analysis capabilities for evaluating structural clarity and the use of industry-specific terminology in responses

Massachusetts Institute of Technology Deep Learning Research

Student Researcher

- Engineered a cancer diagnosis application featuring a user-friendly interface; Integrated a Convolutional Neural Network (CNN) backend for accurate classification of cancer types; Implemented a Natural Language Processing (NLP) module to facilitate effective communication within the application
- Developed and trained a CNN-based model, achieving a high accuracy rate of 89% in cancer diagnosis
- Contributed to research papers on the application's development and selected for publication in the SPIE Digital Library

EXTRACURICULAR ACTIVITIES

NYU Leetcode & Data Science Bootcamp Participant

- Participated in a Kaggle Competition to predict creadit card default rate based on historical transcation data and successfully ranked in the top 15% of participants
- Utilized advanced machine learning techniques, including Random Forest and Gradient Boosting, to analyze and predict . default probabilities, leveraging Python and libraries such as Pandas, Numpy, and Scikit-Learn

ADDITIONAL INFORMATION

Languages: Chinese (Native Proficiency) / English (Advanced Proficiency) Programming: C, C++, Python, Java, SQL, Verilog, JavaScript, HTML, CSS IDE: Visual Studio, Visual Studio Code, PyCharm, Sublime Text, IDLE

Wuhu, China

New York, NY

Oct 2023-Present

Jun 2021-Aug 2021

New York, NY

Jan 2022-May 2022

Remote

New York, NY

Expected May 2024

Sept 2020-May 2021

State College, PA

Jun 2023-Aug 2023